

**Theory of Computation, CSCI 438 spring 2022**  
**Introduction to Complexity Theory and Complexity Relationships among Models,**  
**pg. 275-284, April 22<sup>nd</sup>**

Computability theory versus complexity theory:

- Computability theory
  - What can and can't be computed.
  - Acceptors for non-Turing equivalent machines, are decidable.  $A_{TM}$  is not decidable, but is recognizable. The complement of  $A_{TM}$ , is not recognizable.
  - The Church-Turing thesis tells us that all “reasonable” models of computation are equivalent (decide and recognize the same class of languages).
- Complexity theory
  - Considers how difficult to compute (space or time). Only computable languages are considered.
  - The choice of model makes a difference.

Definition of the running time of a deterministic Turing-decider (page 276):

Let  $M$  be a deterministic Turing machine that halts on all inputs. The running time or time complexity of  $M$  is the function  $f : \mathbb{N} \rightarrow \mathbb{N}$ , where  $f(n)$  is the maximum number of steps that  $M$  uses on any input of length  $n$ .

If  $f(n)$  is the running time of  $M$ , we say that  $M$  is an  $f(n)$  time Turing machine.

Rather than specifying  $f$  exactly, use the Big-O/small-o categories for execution time (execution time, space, or some other resource):

$O(c)$ ,  $O(\log n)$ ,  $O(n)$ ,  $O(n \log n)$ ,  $O(n^2)$ ,  $O(n^3)$ , ... - P  
 $O(c^n)$ ,  $O(c^{n^n})$ , ... - NP

In Big-O, it is only necessary that you find a particular multiplier  $k$  for which the inequality holds beyond some minimum  $x$ .

## Relationships among computation models

Multi-tape Turing machine to single tape Turing machine:

Theorem 7.8 (page 282)

Let  $t(n)$  be a function, where  $t(n) \geq n$ . Then every  $t(n)$  time multi-tape Turing machine has an equivalent  $O(t^2(n))$  time single-tape Turing machine.

Recall from before:

Multitape Turing Machine: Like an ordinary Turing Machine but it has several tapes so several read/write heads. Say initially, input on tape 1 is as usual and the other tapes are blank.

Formally define the machine:

$$M = (Q, \Sigma, \Gamma, \delta, q_0, q_{\text{accept}}, q_{\text{reject}})$$

$$\delta: Q \times \Gamma^k \rightarrow Q \times \Gamma^k \times \{L, R, S\}^k$$

$$\delta: \underbrace{Q \times \Gamma \times \Gamma \times \dots \times \Gamma}_{k \text{ times}} \rightarrow \underbrace{Q \times \Gamma \times \Gamma \times \dots \times \Gamma}_{k \text{ times}}, \underbrace{\{L, R, S\} \times \{L, R, S\} \times \dots \times \{L, R, S\}}_{k \text{ times}}$$

Nondeterministic Turing machine to deterministic Turing machine:

Theorem 7.11 (page 284)

Let  $t(n)$  be a function, where  $t(n) \geq n$ . Then every  $t(n)$  time nondeterministic single-tape Turing machine has an equivalent  $2^{O(t(n))}$  time deterministic Turing machine.

Recall from before:

Nondeterministic TM: Defined as expected.  $M$  is as usual,

$$M = (Q, \Sigma, \Gamma, \delta, q_0, q_{\text{accept}}, q_{\text{reject}}),$$

except that the signature of delta has changed:

$$\text{deterministic: } Q \times \Gamma \rightarrow Q \times \Gamma \times \{L, R\}$$

$$\text{nondeterministic: } Q \times \Gamma \rightarrow \mathcal{P}(Q \times \Gamma \times \{L, R\})$$

A string is accepted by a nondeterministic TM if there is some sequence of possible moves that will put the machine in an accept state.