

Logic Languages –  
Chapter 12

# Programming Languages

# Objective

Logic lecture's primary objective:

- Introduce you to Horn clauses and resolution
- Compare imperative, functional and logic languages

# Logic Programming

Began early 1970s from work in automatic theorem proving and AI

AI – constructing automated deduction systems

1988 – Robinson introduced resolution rule which is well-suited to automation on a computer

PhD's related to logic programming:

<https://www.cs.nmsu.edu/ALP/phd-theses/phdtheses/>

# Logic Languages – all somewhat based on Prolog

ALF

Alma-0

CLACL-Langauge

Curry

Fril

Janus

LambdaProlog

Leda

Oz

Prolog

Mercury

Strawberry Prolog

Visual Prolog

ROOP

[https://en.wikipedia.org/wiki/List\\_of\\_programming\\_languages\\_by\\_type#Logic-based\\_languages](https://en.wikipedia.org/wiki/List_of_programming_languages_by_type#Logic-based_languages)

# Language Paradigms

	Imperative	Functional	Logic
<b>Example languages</b>	Fortran, Pascal, C, Java, scripting most that we use	Scheme, LISP, ML Haskell, Single Assignment C	Prolog, Mercury (very few)
<b>Basis</b>	Turing machines (Alan Turing)	Lambda calculus (Alonzo Church)	Mathematical logic (Aristotle)
<b>Computers Principally using</b>	Iteration and side effects	Substitution of parameters into functions	Resolution of logical statements, driven by the ability to unify variables and terms

# Resolution

Discrete  
Structures

Last  
inference  
rule

TABLE of Rules of Inference		
<i>Rule of Inference</i>	<i>Tautology</i>	<i>Name</i>
$p$ $p \rightarrow q$ $\therefore q$	$[p \wedge (p \rightarrow q)] \rightarrow q$	Modus ponens
$\neg q$ $p \rightarrow q$ $\therefore \neg p$	$[\neg q \wedge (p \rightarrow q)] \rightarrow \neg p$	Modus tollens
$p \rightarrow q$ $q \rightarrow r$ $\therefore p \rightarrow r$	$[(p \rightarrow q) \wedge (q \rightarrow r)] \rightarrow (p \rightarrow r)$	Hypothetical syllogism
$p \vee q$ $\neg p$ $\therefore q$	$[(p \vee q) \wedge \neg p] \rightarrow q$	Disjunctive syllogism
$p$ $\therefore p \vee q$	$p \rightarrow (p \vee q)$	Addition
$p \wedge q$ $\therefore p$	$(p \wedge q) \rightarrow p$	Simplification
$p$ $q$ $\therefore p \wedge q$	$[(p) \wedge (q)] \rightarrow (p \wedge q)$	Conjunction
$p \vee q$ $\neg p \vee r$ $\therefore q \vee r$	$[(p \vee q) \wedge (\neg p \vee r)] \rightarrow (q \vee r)$	Resolution

# Prolog Resolution

Horn clause:

$$H \leftarrow B_1, B_2, \dots, B_n$$

H can be gotten from  $B_1$ , and  $B_2$ , and ..., and  $B_n$

Resolution

$$\text{If } C \leftarrow A, B$$

$$D \leftarrow C$$

$$\text{Then } D \leftarrow A, B$$

# Example Prolog Database

```
/* Database of 3 facts and 1 rule */
```

```
rainy(seattle).
```

```
rainy(rochester).
```

```
cold(rochester).
```

```
snowy(X):-rainy(X), cold(X).
```

Queries:

```
?-rainy(seattle).
```

```
?-cold(seattle).
```

```
?-snowy(rochester).
```

```
?-snowy(seattle).
```

```
?-snowy(C).
```



# Example Prolog Database

```
/* Database of 3 facts and 1 rule */
```

```
rainy(seattle).
```

```
rainy(rochester).
```

```
cold(rochester).
```

```
snowy(X):-rainy(X), cold(X).
```

What do you get from the queries?

```
?-rainy(seattle).           => true.
```

```
?-cold(seattle).           => false.
```

```
?-snowy(rochester).        => true.
```

```
?-snowy(seattle).          => false.
```

```
?-snowy(C).                 => C = rochester.
```

# Language Paradigms (more)

	Imperative	Functional	Logic
<b>Characteristics</b>	Mirrors underlying hardware and can be “tweaked” for high performance	Avoids the semantic complexity of side effects. Particularly good for symbolic manipulation. Since referentially transparent, easier to reasoning about, good for parallel processing.	Well suited for problems that emphasize relationships and search.  Can be considered “runnable specifications”  Naturally parallel  Used for formal specification, expert systems, theorem proving, and sophisticated control systems

# Language Paradigms (more)

	Imperative	Functional	Logic
<b>Power (aside from hardware imposed restrictions on arithmetic precision, disk and memory space)</b>	Full power of Turing machines (Turing complete)	Full power of Lambda calculus (Turing-complete)	Less than full generality of resolution theorem proving (Turing complete)
<b>Programming constructs added that weren't in the basic model</b>	Nothing needed	I/O and precision  Some languages add assignment	I/O, true arithmetic, imperative control flow, high-order predicates for self-inspection and modification

# Logic Language Strengths

Logic languages are good for:

- Theorem proving
- Executing specifications when those specifications are written formally
- Expert systems
- Sophisticated control systems
- Problems that emphasize relationships and search
- Naturally parallel