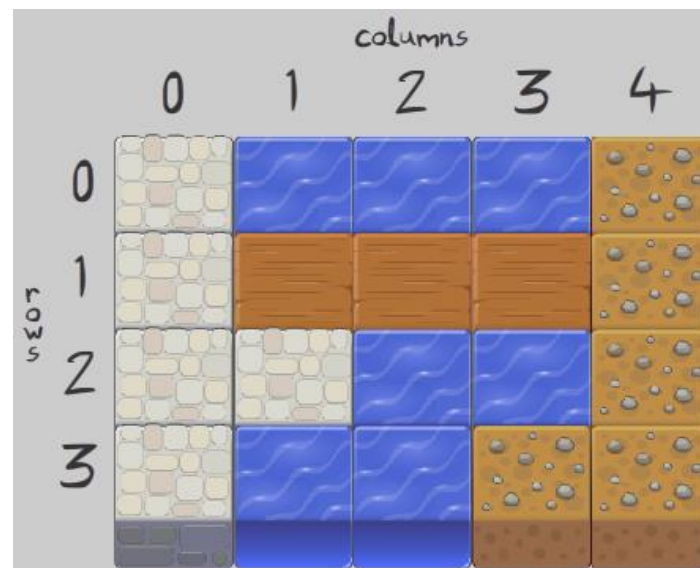


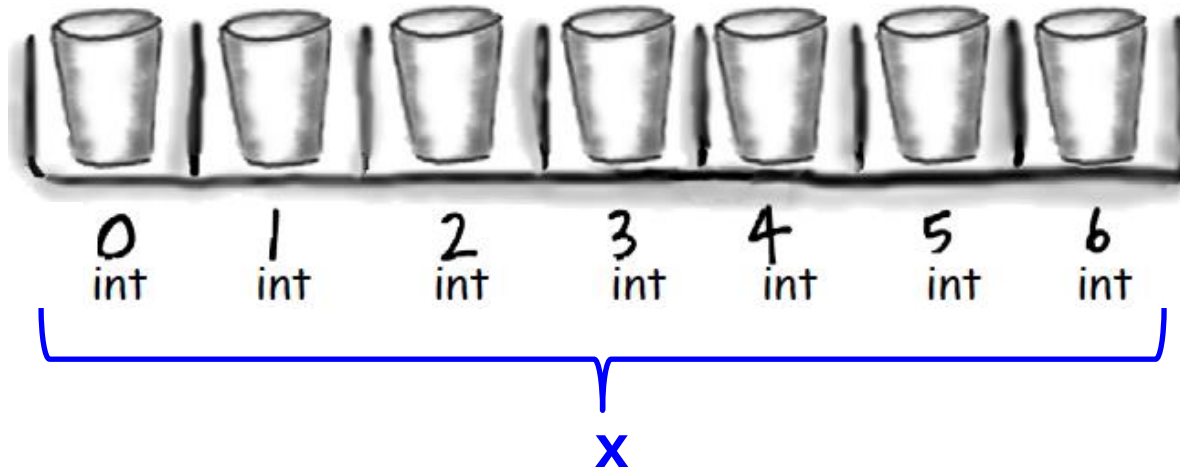
WORKING WITH LISTS



Outline

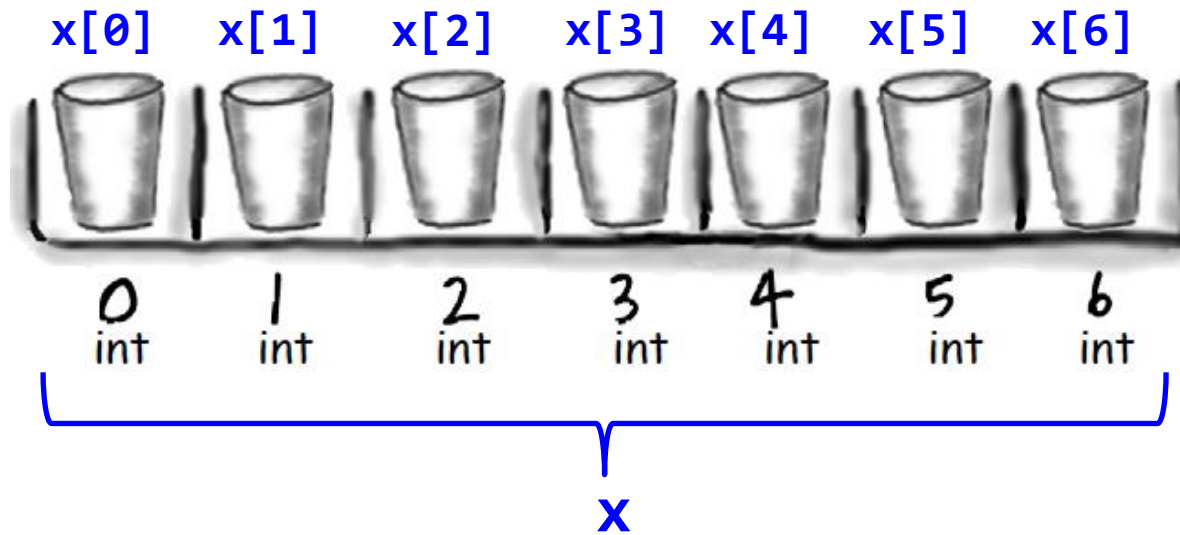
- Operations on Lists
- List Comprehensions
- Slicing a List
- Copying a List
- For Loop Revisited
- Matrices
- Tuples

Lists Revisited



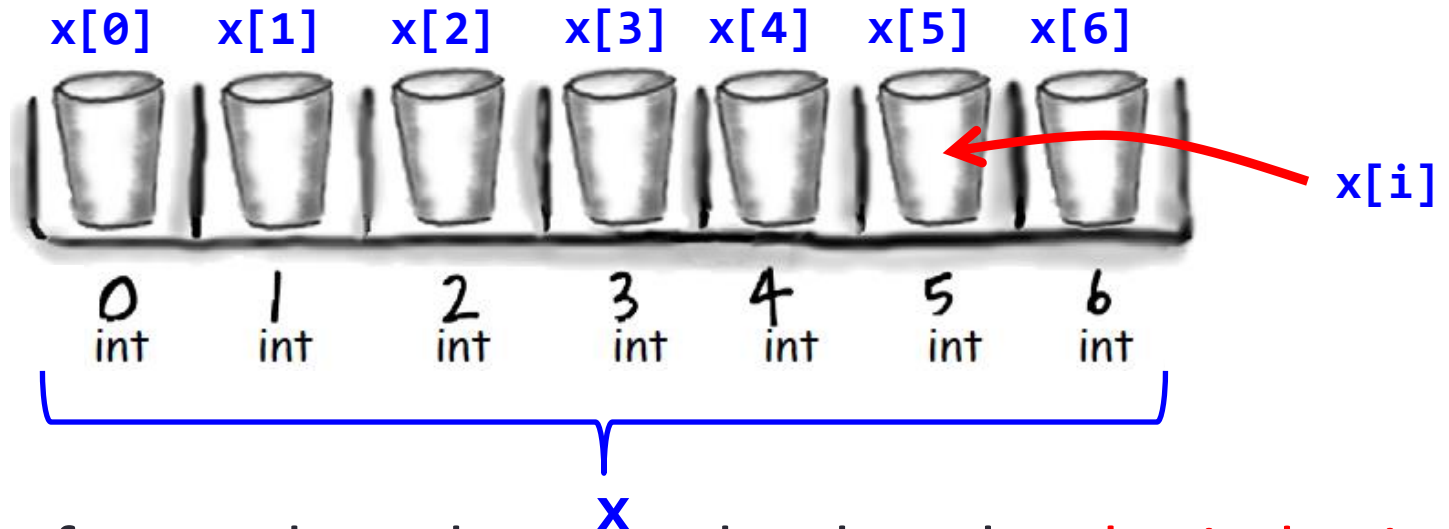
- Variable x refers to the whole set of slots

Lists Revisited



- `x[0]`, `x[1]`, ..., `x[6]` refers to value at a particular slot
- `x[7]` = **IndexError**

Lists Revisited



- `x[i]` refers to the value at a slot, but the **slot index is determined by variable `i`**
 - If `i = 0` then `x[0]`, if `i = 1` then `x[1]`, etc.
- Whatever **inside []** must be an `int`
- Whatever **inside []** must be in `0` to `x.length - 1` (inclusive) OR, in Python, a negative number to start counting from the end of the list

Lists

- Ordered collection of arbitrary objects
- Accessed by offset
- Variable length, heterogeneous, arbitrarily nestable
- Mutable

Slicing a List

- [*start.end+1*]
 - [1:4]
 - [:4]
 - [1:]
 - [:]
- Can loop through just a slice (instead of the entire list)

Operations on Lists

- Assignment of Elements
 - $L[i] = 3$
 - $L[i:j] = [4, 5, 6]$
- Inserting at a Position
 - append – adds one item to end
 - insert
 - `motorcycles.insert(0, 'ducati')`
- Extend
 - Adds several items
 - `L.extend([5, 6, 7])`
- Concatenation
 - $[1, 2, 3] + [4, 5, 6]$
- Repeat
 - $[1, 2, 3] * 4$

Operations on Lists

- Removing an Element
 - `del motorcycles[0]`
 - `pop`
 - `motorcycles.pop()`
 - `motorcycles.pop(0)`
 - Remove by value
 - `motorcycles.remove('ducati')`
- Remove a range of elements
 - `L[i:j] = []`
 - `del L[i:j]`
- Removing all elements
 - `L.clear()`

Operations on Lists

- Sort
 - `cars.sort()`
 - `cars.sort(reverse = True)`
 - `sortedCars = sorted(cars)`
- Reverse
 - `cars.reverse()`
 - `list(reversed(L))`
- Copy – creates a new (separate) copy
 - `cars.copy()`

Operations on Lists

- Searching
 - `L.index(x)`
 - `L.count(x)`
- Membership
 - `3 in L`

List Comprehensions

- Generate an operation on every element in a list with a single line of code
 - `L = [x**2 for x in range(5)]`

For Loop Revisited

- Looping is for more than just working with lists
- We only talked about for loops with numbers
 - They also work with any data type:
 - for magician in magicians:
- Indentation
- Additional lines of code in the block
 - for x in [1, 2, 3]:
 - # do one statement
 - # do another statement
 - Indentation is important – shows how many statements go with the for loop

Tuples

- Tuple looks like a list, except with () instead of []
- ***Immutable***
 - But you can reassign the variable to a new tuple
- Can loop through values in a tuple just like those in a list

Matrices

- Nested lists

- `matrix = [[1, 2, 3], [4, 5, 6], [7, 8, 9]]`

- `# Creates a list containing 5 lists, each of 8 items, all set to 0`

- `w, h = 8, 5`

- `matrix = [[0 for x in range(w)] for y in range(h)]`

- `import random`

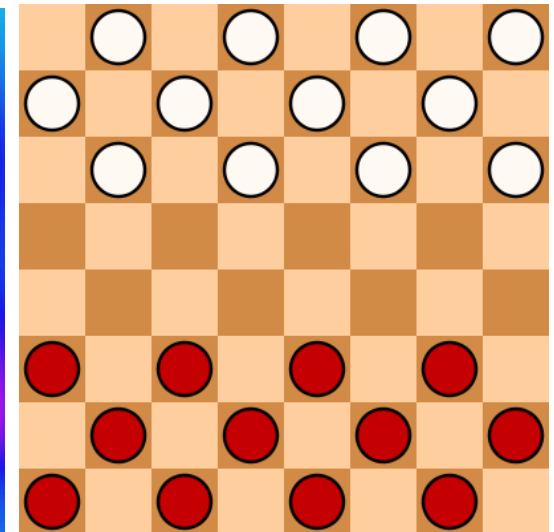
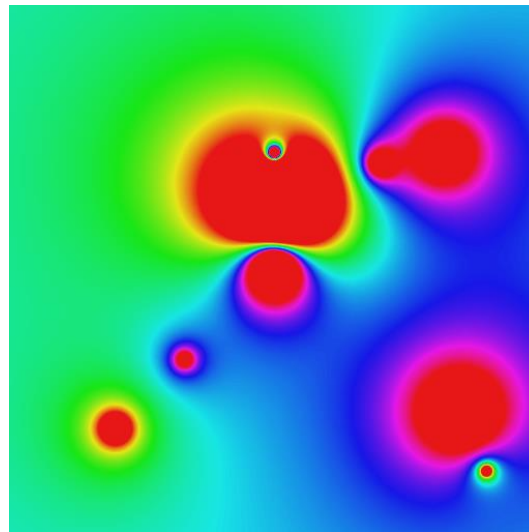
- `w, h = 8, 5`

- `matrix = [[random() for x in range(w)] for y in range(h)]`

Two dimensional list examples

- Two dimensional lists
 - Tables of hourly temps for last week
 - Table of colors for each pixel of a 2D image
 - Table storing piece at each position on a checkerboard

0h	1h	...	23h
32.5	30.0		45.6
...			
59.5	62.1	...	60.0
60.7	61.8	...	70.5
62.6	62.0	...	68.0



Weather data

- **Goal: Read in hourly temp data for last week**
 - Each row is a day of the week
 - Each column is a particular hour of the day

01:53

20:53

45.0	48.0	48.9	48.9	48.0	46.0	45.0	46.9	45.0	48.2	10/24/11	59.0	57.9	57.9	57.2	54.0	50.0	48.9	46.9	44.6	45.0			
44.1	43.0	43.0	43.0	39.9	37.9	37.4	39.0	39.0	39.0	39.0	37.9	39.2	41.0	41.0	39.0	37.9	36.0	35.6	33.8	32.0	32.0	30.2	
30.2	28.0	27.0	23.0	23.0	23.0	19.9	19.0	19.0	23.0	30.9	33.1	34.0	37.0	35.6	36.0	32.0	32.0	32.0	27.0	27.0	25.0	21.9	23.0
21.9	21.0	21.0	21.0	19.4	17.6	17.6	17.6	19.4	19.0	21.0	26.1	34.0	37.4	39.0	41.0	41.0	39.0	37.0	37.0	37.0	34.0	35.1	34.0
33.8	32.0	37.0	30.9	32.0	34.0	33.1	30.9	32.0	35.1	39.0	41.0	39.9	42.1	43.0	43.0	42.1	39.9	36.0	33.1	27.0	25.0	23.0	19.9
19.9	19.0	18.0	16.0	16.0	15.1	14.0	14.0	15.1	21.0	10/29/11	52.0	50.0	51.1	50.0	46.0	48.9	44.1	44.1	39.9	39.2			
46.0	46.0	45.0	44.6	44.1	44.1	44.1	44.1	42.1	42.1	42.8	44.1	45.0	46.9	46.0	44.1	44.1	42.8	39.0	37.0	35.1	35.1	30.9	30.0

Summary

- Operations on Lists
- List Comprehensions
- Slicing a List
- Copying a List
- For Loop Revisited
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Your Turn

- Write a program that creates a two-dimensional list of random floating point numbers between 0 and 1. The dimensions of the list should be 5x6. Print out the values in the 2D list.
- Name your program List2D.py and submit it to the Activity02 dropbox on Moodle. 1 point for turning something in, 2 points for turning in something that is correct.