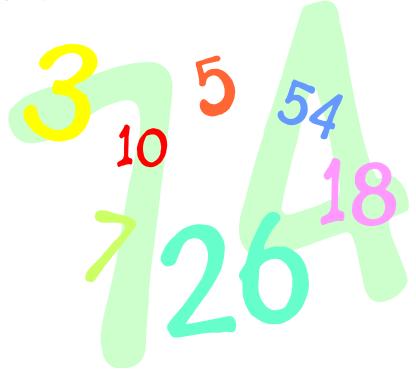
Enumerations



Overview

- Avoiding magic numbers
 - Variables takes on a small set of values
 - Use descriptive names instead of literal values
 - Java enumerations
 - Using in a switch statement



Variables from a set of values

- Magic numbers
 - Where did the value come from?
 - What does it mean?
 - What if you mistype the number?



— What if you want to keep value in specific range?

Solution 1: Create final constants

- Descriptive names means everybody can read
- Bugs less likely, typo in name = compile error
- Keyword final ensures nobody can change value

```
final int NORTH = 0;
final int NORTHEAST = 1;
final int EAST = 2;
final int SOUTHEAST = 3;
final int SOUTH = 4;
final int SOUTHWEST = 5;
final int WEST = 6:
final int NORTHWEST = 7;
int direction = NORTH;
if ((direction == NORTHEAST) || (direction == SOUTHEAST) ||
   (direction == SOUTHWEST) | (direction == NORTHWEST))
```

Constants not always ideal

```
final int NORTH
                      = 0;
final int NORTHEAST
                      = 1;
final int EAST
                      = 2;
                                          Problem 1: Tedious to type.
final int SOUTHEAST
                      = 3;
                                          Also easy to mess up, e.g.
final int SOUTH
                      = 4;
                                          setting two constants to
final int SOUTHWEST
                      = 5;
                                          same value.
final int WEST
                      = 6;
final int NORTHWEST
                      = 7;
int direction = 0;
                                     Problem 2: Not forced to use the
                                     friendly names.
if ((direction == NORTHEAST) || (direction == SOUTHEAST) ||
    (direction == SOUTHWEST) || (direction == NORTHWEST))
{/* TBD */}
                                            Problem 3: Not forced to stay
direction = 0;
                         _// Valid???
                                            in range. What does it mean
direction = 8;
                          // Valid???
                                            to be 8 or -2729 if you are a
direction = -2729;
                          // Valid??
                                            compass direction?
```

Enumerations

- A better solution: enumerations
 - Specifies exact set of friendly names
 - Compiler ensures we stay in range

Easiest to declare outside class.
Semicolon is optional.

```
public enum Compass {NORTH, NORTHEAST, EAST, SOUTHEAST,
                     SOUTH, SOUTHWEST, WEST, NORTHWEST
public class CompassTest
 public static void main(String [] args)
    Compass direction = Compass.NORTH;
     if ((direction == Compass.NORTHEAST) ||
         (direction == Compass.SOUTHEAST)
         (direction == Compass.SOUTHWEST) ||
         (direction == Compass.NORTHWEST))
        {/* TBD */}
                                Now a compile error.
     direction = 0;
                                Way to watch our back compiler!
```

Enumeration tricks

Enumerations

– Actually objects with a few handy methods:

toString()	Print out friendly name corresponding to value of variable
values()	Returns array of all the possible values type can take on

switch statement

```
Compass direction = Compass.NORTH;
                           Note: normally you need
switch (direction)
                           "Compass.", but not in switch
                           case since Java knows type
   case NORTH:
      hero.move(0, 1);
      System.out.println("Walking north");
                                                          You can have as
      break:
                                                          many statements
   case SOUTH:
                                                          as you want
      hero.move(0, -1);
                                                          between case and
      System.out.println("Walking south");
                                                          break.
      break:
   case EAST:
      hero.move(1, 0);
      System.out.println("Walking east");
      break;
   case WEST:
      hero.move(-1, 0);
      System.out.println("Walking west");
      break;
```

Summary

- Magic numbers considered harmful!
 - Use Java enumerations instead
 - Descriptive names for what each value means
 - Can be used in a switch statement
 - Can easily loop over all values or print out name

