

Museum Lab Tutoring Schedule

Fall 2011

	Monday	Tuesday	Wednesday	Thursday	Friday
	Open 10-2	Open 10-2	Open 10-2	Open 10-2	Open 10-2
10 – 11	Tyler Lee	Chris Tenda	Zach Wormgoor	Chris Tenda	Tyler Lee
11 - 12	Jordon Yates	Jordon Yates	Zach Wormgoor	Jordon Yates	Zach Wormgoor
12 - 1	Matt Morris	Jordon Yates	Zach Wormgoor	Jordon Yates	Matt Morris
1 - 2	Matt Morris	Matt Morris	Matt Morris	Tyler Lee	Chris Tenda

Recommended practice programs

- <http://introcs.cs.princeton.edu/java/12types/>
- Creative Exercises (with solutions):
 - 25. Wind chill
 - 29. Day of week
 - 30. Uniform random numbers
- Web Exercises (with solutions):
 - 1. Distance
 - 20. Divisibility

Variables, comparisons, main()



logical AND	logical OR	logical NOT
&&		!



```
public static void main(String [] args)
```

Variables and data types

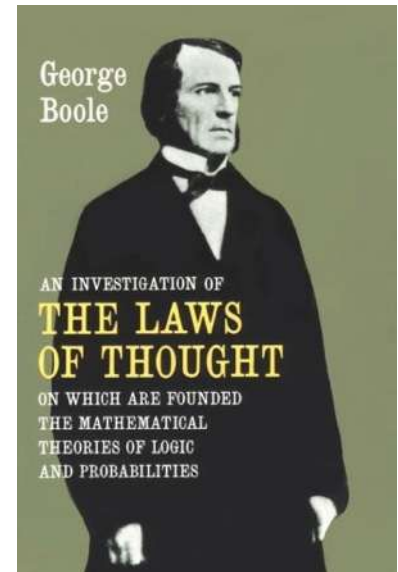
- Last time: **String**, **int**, and **double**

	Java built-in type	what it stores	example values	operations
✓	int	integer values	42 1234	add, subtract, multiply, divide, remainder
✓	double	floating-point values	9.95 3.0e8	add, subtract, multiply, divide
	boolean	truth values	true false	and, or, not
	char	characters	'a', 'b', '!	compare
✓	String	sequence of characters	"Hello world!" "I love this class!"	concatenate

Booleans

- **boolean** data type
 - Either `true` or `false`
 - Controls logic and flow of control in programs
 - Operations:

logical AND	logical OR	logical NOT
<code>&&</code>	<code> </code>	<code>!</code>



Booleans

- boolean data type

logical AND	logical OR	logical NOT
&&		!

`!a` → “Is a set to false?”

`a && b` → “Are both a *and* b set to true?”

`a || b` → “Is either a *or* b (or both) set to true?”

a	!a
true	false
false	true

a	b	a && b	a b
false	false	false	false
false	true	false	true
true	false	false	true
true	true	true	true

Comparisons

- Given two numbers → return a **boolean**

operator	meaning	true example	false example
==	equal	7 == 7	7 == 8
!=	not equal	7 != 8	7 != 7
<	less than	7 < 8	8 < 7
<=	less than or equal	7 <= 7	8 <= 7
>	greater than	8 > 7	7 > 8
>=	greater than or equal	8 >= 2	8 >= 10

Is the sum of a, b and c equal to 0?

```
(a + b + c) == 0
```

Is grade in the B range?

```
(grade >= 80.0) && (grade < 90.0)
```

Is sumItems an even number?

```
(sumItems % 2) == 0
```

Leap year

- Years divisible by 4 but not 100 → leap year
- Years divisible by 400 → leap year

```
public class LeapYear
{
    public static void main(String [] args)
    {
        int year = Integer.parseInt(args[0]);
        boolean isLeapYear;
        // Leap year if divisible by 4 by not 100
        isLeapYear = (year % 4 == 0) && (year % 100 != 0);
        // But also leap year if divisible by 400
        isLeapYear = isLeapYear || (year % 400 == 0);
        System.out.println(isLeapYear);
    }
}
```

```
% java LeapYear 2000
true
```


Characters

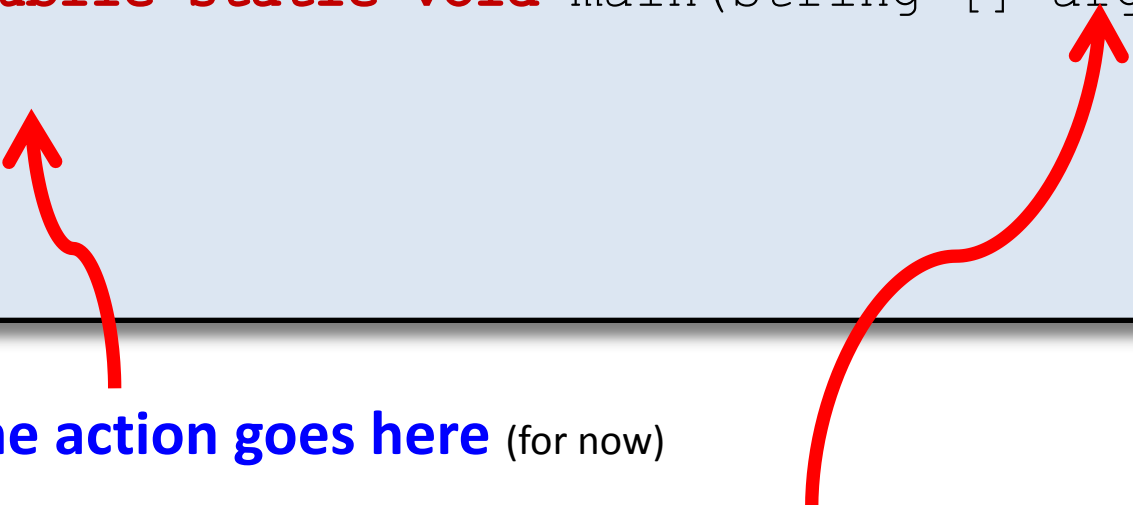
- **char** data type
 - Holds a single character
 - Single apostrophe, e.g. 'a', 'z'

```
public class CharExample
{
    public static void main(String [] args)
    {
        char ch1 = 'y';
        char ch2 = 'o';
        String result = "" + ch1;
        result += ch2;
        result += ch2;
        result += ch2;
        System.out.println(result);
    }
}
```

```
% java CharExample
yooo
```

main method

```
public class CostCalc
{
    public static void main(String [] args)
    {
    }
}
```



All the action goes here (for now)

Extra things from the command line

Allows programs output to depend on its input

```
% java CostCalc bananas 12 0.21
To buy 12 bananas you will need $2.52
```

args array

```
public static void main(String [] args)
```

```
% java CostCalc bananas 12 0.21  
To buy 12 bananas you will need $2.52
```

identifier	meaning	value	type
args[0]	1 st thing on command line after Java class name	"bananas"	String
args[1]	2 nd thing on command line	"12"	String
args[2]	3 rd thing on command line after Java class	"0.21"	String
args.length	# of things on command line	3	int

Static methods

- Java has lots of “helper” methods
 - Math functions
 - Random number generation
 - Type conversion: `String` → `int`
`String` → `double`
- For now, we’ll stick to `static` methods
- Methods live in a Java class
 - e.g. `Math`, `Integer` or `Double`
 - Call using class name followed by dot
- Methods take value(s) and return one

A few of Java's Math methods

method	description
<code>double abs(double a)</code>	absolute value of a
<code>double max(double a, double b)</code>	maximum of a and b
<code>double min(double a, double b)</code>	minimum of a and b
<code>double sqrt(double a)</code>	square root of a
<code>double pow(double a, double b)</code>	raise a to the b th power
<code>long round(double a)</code>	round a to the nearest integer
<code>double random()</code>	random number in [0, 1)

```
double a = 3.14;  
double b = -1.0;  
System.out.println("abs(b) = " + Math.abs(b));  
System.out.println("min(a, b) = " + Math.min(a, b));  
System.out.println("random() = " + Math.random());
```

```
abs(b) = 1.0  
min(a, b) = -1.0  
random() = 0.11515749532842645
```

Converting text

method	description
<code>Integer.parseInt(String a)</code>	converts text a into an integer
<code>Double.parseDouble(String a)</code>	convert text a into a double

```
public class CostCalc
{
    public static void main(String [] args)
    {
        String product = args[0];
        int      qty      = Integer.parseInt(args[1]);
        double cost     = Double.parseDouble(args[2]);

        double total = qty * cost;

        System.out.print("To buy " + qty);
        System.out.print(" " + product);
        System.out.println(" you will need $" + total);
    }
}
```

```
% java CostCalc elections 2 1e6
To buy 2 elections you will need $2000000.0
```

Errors

runtime errors



```
% java CostCalc apples 6 -10
```

```
To buy 6 apples you will need $-60.0
```

```
% java CostCalc apples 6 foo
```

```
Exception in thread "main" java.lang.NumberFormatException: For input string: "foo"
```

```
    at sun.misc.FloatingDecimal.readJavaFormatString  
    (FloatingDecimal.java:1222)
```

```
    at java.lang.Double.parseDouble (Double.java:510)
```

```
    at CostCalc.main (ArgsExample.java:7)
```

```
% java CostCalc apples 6.0 0.25
```

```
Exception in thread "main" java.lang.NumberFormatException: For input string: "6.0"
```

```
    at java.lang.NumberFormatException.forInputString  
    (NumberFormatException.java:48)
```

```
    at java.lang.Integer.parseInt (Integer.java:458)
```

```
    at java.lang.Integer.parseInt (Integer.java:499)
```

```
    at CostCalc.main (ArgsExample.java:6)
```

Errors

compile time error



```
public class CostCalc
{
    public static void main(String [] args)
    {
        String product = args[0];
        int qty = args[1];
        double cost = args[2];
        double total = qty * cost;
        System.out.print("To buy " + qty);
        System.out.print(" " + product);
        System.out.println(" you will need $" + total);
    }
}
```

```
% javac CostCalc.java
CostCalc.java:6: incompatible types
found   : java.lang.String
required: int
        int      qty      = args[1];
                                   ^

CostCalc.java:7: incompatible types
found   : java.lang.String
required: double
        double   cost     = args[2];
                                   ^

2 errors
```


Command line args in Eclipse

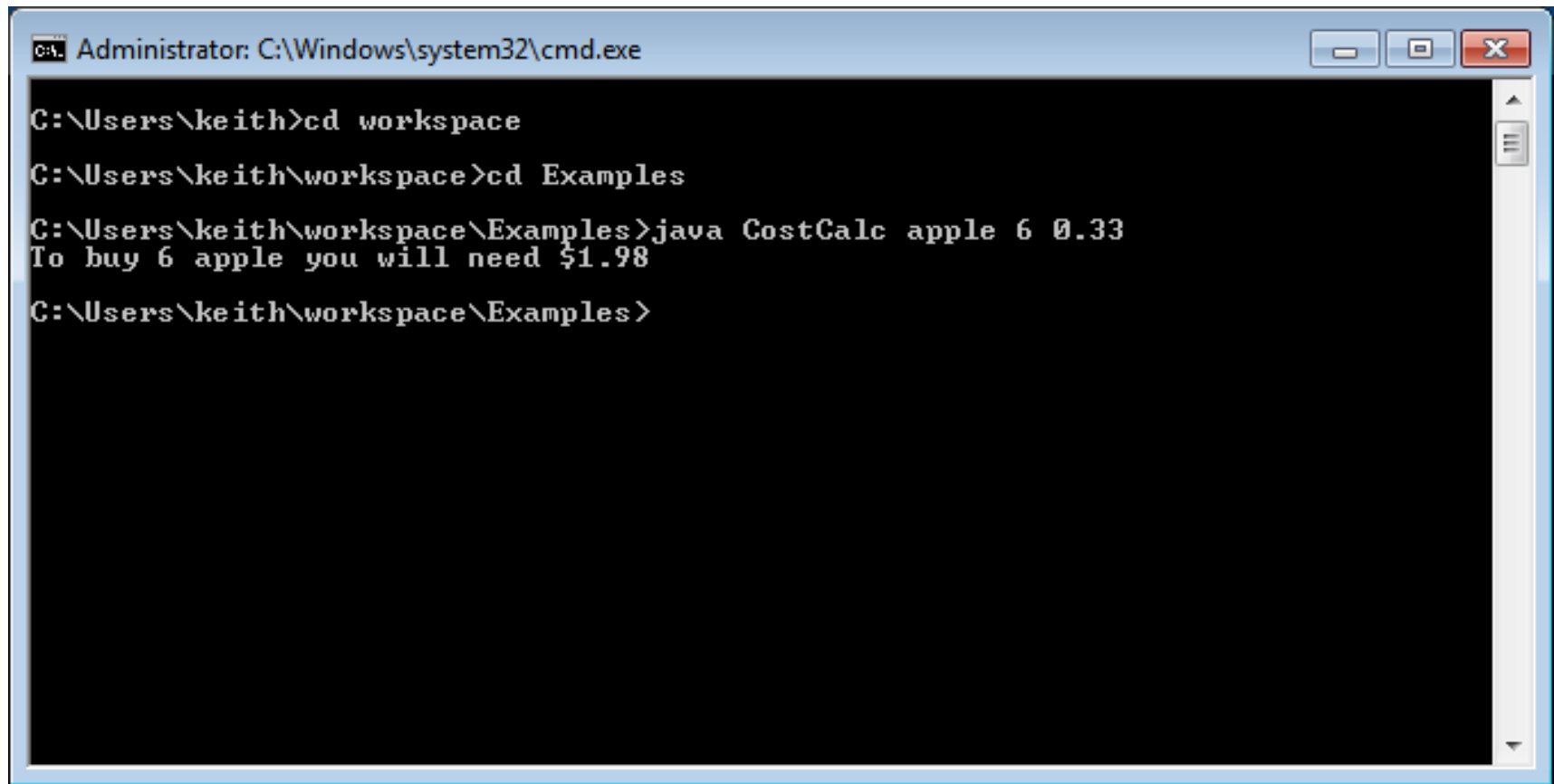
The image shows the Eclipse IDE interface. The main editor displays the source code of `HelloWorld.java`. A context menu is open over the code, with the `Run Configurations...` option selected. The `Run Configurations` dialog box is open, showing the configuration for the `ArgsExample` application. The `Program arguments` field contains the text `apples 6 foo`. The `Working directory` is set to `{workspace_loc}/Assignment0`.

The `Run Configurations` dialog box has the following fields and options:

- Name:** ArgsExample
- Program arguments:** apples 6 foo
- VM arguments:** (empty)
- Working directory:** Default: `{workspace_loc}/Assignment0`

The `Run Configurations` dialog box also has buttons for `Workspace...`, `File System...`, `Variables...`, `Apply`, `Revert`, `Run`, and `Close`.

Command line args in command shell



```
Administrator: C:\Windows\system32\cmd.exe
C:\Users\keith>cd workspace
C:\Users\keith\workspace>cd Examples
C:\Users\keith\workspace\Examples>java CostCalc apple 6 0.33
To buy 6 apple you will need $1.98
C:\Users\keith\workspace\Examples>
```

Type conversion quiz



- Automatic: **no loss of precision**
 - **int** will convert to a **double** if need be
 - **double** cannot automatically convert to **int**
- Manual: **cast** or using a **method**

expression	resulting type	resulting value
<code>(int) 3.14159</code>		
<code>Math.round(3.6)</code>		
<code>2 * 3.0</code>		
<code>2 * (int) 3.0</code>		
<code>(int) 2 * 3.0</code>		

Type conversion quiz



- Automatic: **no loss of precision**
 - **int** will convert to a **double** if need be
 - **double** cannot automatically convert to **int**
- Manual: **cast** or using a **method**

expression	resulting type	resulting value
<code>(int) 3.14159</code>	int	3
<code>Math.round(3.6)</code>	long	4
<code>2 * 3.0</code>	double	6.0
<code>2 * (int) 3.0</code>	int	6
<code>(int) 2 * 3.0</code>	double	6.0

String conversion quiz



- String conversion, using:
 - `Integer.parseInt()`
 - `Double.parseDouble()`

expression	resulting type	resulting value
<code>Integer.parseInt("30")</code>		
<code>Double.parseDouble("30")</code>		
<code>Integer.parseInt("30.1")</code>		
<code>Double.parseDouble("30.1")</code>		
<code>Integer.parseInt("\$30")</code>		
<code>Double.parseDouble(3.14)</code>		

String conversion quiz



- String conversion, using:
 - `Integer.parseInt()`
 - `Double.parseDouble()`

expression	resulting type	resulting value
<code>Integer.parseInt("30")</code>	int	30
<code>Double.parseDouble("30")</code>	double	30.0
<code>Integer.parseInt("30.1")</code>	(error, can't parse as int)	
<code>Double.parseDouble("30.1")</code>	double	30.1
<code>Integer.parseInt("\$30")</code>	(error, can't parse as int)	
<code>Double.parseDouble(3.14)</code>	(error, 3.14 not a String)	

String concatenation quiz



- + is addition for numeric types
- + is concatenation for `String` type
- numeric types convert to `String` if needed
 - Strings never (automatically) goes back to number

expression	resulting type	resulting value
<code>"testing " + 1 + 2 + 3</code>		
<code>"3.1" + 4159</code>		
<code>"2" + " + " + "3"</code>		
<code>1 + 2 + 3 + "66"</code>		

String concatenation quiz



- `+` is addition for numeric types
- `+` is concatenation for `String` type
- numeric types convert to `String` if needed
 - Strings never (automatically) go back to numeric

expression	resulting type	resulting value
<code>"testing " + 1 + 2 + 3</code>	<code>String</code>	<code>"testing 123"</code>
<code>"3.1" + 4159</code>	<code>String</code>	<code>"3.14159"</code>
<code>"2" + " + " + "3"</code>	<code>String</code>	<code>"2 + 3"</code>
<code>1 + 2 + 3 + "66"</code>	<code>String</code>	<code>"666"</code>

Randomness



- Simulate roll of two 6-sided dice
- Generate two random #'s between 1 and 6

`Math.random()` → number in `[0, 1.0)`
e.g. 0.0, 0.312, 0.9999999

`Math.random() * 6` → number in `[0, 6.0)`
e.g. 0.0, 1.872, 5.9999994

`(Math.random() * 6) + 1` → number in `[1, 7.0)`
e.g. 1.0, 2.872, 6.9999994

`(int) (Math.random() * 6) + 1` → number in set `{1, 2, 3, 4, 5, 6}`
e.g. 1, 2, 6

Randomness



- Simulate roll of two 6-sided dice
- Generate two random #'s between 1 and 6

```
public class TwoDice
{
    public static void main(String [] args)
    {
        int dice1 = (int) (Math.random() * 6) + 1;
        int dice2 = (int) (Math.random() * 6) + 1;
        int sum    = dice1 + dice2;

        System.out.println(dice1 + " + " +
                           dice2 + " = " +
                           sum);
    }
}
```

Summary

- Variables
 - Allows us to **store and compute on data**
 - `String, int, double, boolean, char`
 - **Boolean operators** for logic and program flow control (more on this next time!)
- **Static methods** for math, text conversion
- **args array** for reading input
- Type conversion
 - Automatic and explicit via casting/methods
 - Important: **prevent bugs, useful for dice rolling**