*Braid*

This section on the Educational Game Bench notebook contains:

* Comments about this game from Amazon.com
* Instructions for playing *Braid* on a Game Bench machine
* A print out of the *Braid* Read Me file
* Instructions for installing and playing *Braid* on another computer

**Comments from Amazon.com**

* Manipulate flow of time as you help Tim journey to different worlds on a puzzle-solving expedition to save the princess! In each world, you'll discover new powers that allow you to impact the passing of time in different ways. In this beautifully rendered platform game, you must observe time's passage and use its strange characteristics to master each level.
* "Braid is a platform game in a painterly style that uses time manipulation to solve puzzles."

Move, climb, jump, and time-travel. The art is beautiful, and with the soundtrack, pulls you into fantasy world where everything is simple and beautiful and nothing is what it seems.

As you travel through more and more doors you must use some skill and a lot of wits to capture puzzle pieces. With the tenacity of a scientist you try new approaches, and repeat failures a hundred times until the truth unravels for you.

Parallel to your efforts, the story of Tim and the Princess unfolds, where Tim asks questions we all ask, and tries to achieve what we all want: understanding.

But so much is Uncertain. So much is subjective.

Braid is all about perspective, assumptions, and breaking the rules of both.

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This game is amazing, beautiful, and emotional. Buy it, and play the demo while it's in the mail.
* This game is loaded with mind-bending, rip-your-hair-out phenomenal puzzles, but you never get completely stuck, since you can simply walk from one end of a level to another and come back to try again at any time. Beautiful game art and music complete the atmosphere.

One of the few games where I actually felt smarter after playing it. Highly, highly recommended.
* When I first played Braid, I had not read any reviews and mistook it for an easy platform game. I was wrong. Braid is a puzzle game that has some truly difficult puzzles, but when you figure them out, it's very rewarding. The object is to collect the puzzle pieces to find out what happened to the princess, and you have to collect them all in order to beat the game. It is a very short game, but for the price, you should really give it a try.

**Instructions for playing *Braid***

* Get a headphone set from the circulation desk, plug it into the computer headphone jack, and turn on the headset power
* Find the Braid program folder in All Programs under the Windows Start icon
* Click on this folder
* Click on Run Braid
* Make the game character (Tim) move to the right by using the right arrow key until you see the World 2 window
* Continue to move Tom to the right until he is in front of the door (an up arrow appears)
* Press the up arrow key. Tim is now in
 2. Time and Forgiveness

At any time you can press Esc to bring up a menu. You move through the menu items with the up or down arrow key. One of the choices is exiting the game.